

Our Creator and Its Creation

April 2, 1996



What did the Creator learn from His tour of the other creations, and how did that affect the Explorer Race?

Well, the Creator was moving about — staring, as it were — before arriving at the glimmer of the creation you now occupy. Creator was involved in the opposite of what this universe is about. This universe at its core is about individuality, which is why the apparent variety and separation is a function here. Although separation is idealized by harmony between all beings, it is still a place of definition.

Before Creator arrived here, Creator was one of the many. And as one of the many, harmony and blending of all beings was an absolute, meaning that there was no “mine,” only “ours.” Creator is not old, in philosophical or self-expression terminology, but is young at heart. [Chuckles.] And so, not unlike most young people, Creator wanted to do something that She could step back from and say, “This is a good thing,” not unlike the words in your Bible.

Harmony through Individuality

At the point of Creator’s inspiration that harmony could be accomplished through individuality, Creator naturally needed to move away from the many, which He did. That’s how I came to be with Creator — because of my previous experience of singularity, meaning (from Creator’s point of view) that I had a working relationship with individuality. And since Creator was going to explore all facets of in-

dividuality during Her creation, then Creator thought it might be advisable (if not at least amusing) to have somebody along in a companionable fashion who might be able to keep up the spirits [chuckles] of all concerned. This is when I joined Creator, and I have been hanging around with Her ever since.

This is probably not going to last indefinitely. Creator's plan for Her creation is going to last . . . well, I give time definitions in terms of what you have already done rather than years, because years are arbitrary. The point when you left Creator on your souls' journeys to become sufficiently individual as well as motivated to apply your curiosity to tasks (ergo, to take action) was really the beginning of your true conception as beings. From that time of leaving Creator to being here now is a length of time, all right? When I depart from your Creator and move on (perhaps with another creator who is being trained right now) will probably be about one-tenth the amount of time or experience that got you to this point.

So in terms of a long time [chuckles], it's one-tenth of a long time until your Creator and I mostly separate. A little bit of me will go on with your Creator, who will step up to its next level. And you, the Explorer Race, who are being trained to take Creator's place, will get to have most of me with you, not only because we are companionable after so many experiences together, but because you might find it amusing to have me around.

Stimulating Change and Growth in This Universe

As the Explorer Race, you have been carefully prepared for your mission, which is to in time go out into space, initially within your own solar system, but then out into your galaxy and beyond. Actually, the primary function of your travels will be to stimulate change and growth in all you contact. Although to you your mission will seem to be to explore, to discover new worlds and so on, it will actually be, in terms of those you contact, to change their concepts, which are rather fixed, about who they are in relationship to what the universe is.

There's a tremendous level of spiritual evolution already in place in other places than the Earth, so you won't exactly be bringing in any new ideas that they can immediately integrate into their cultures. On the other hand, you will bring something that they do not now have, and that is [chuckles] *uncertainty!* Right now most extra-terrestrial cultures are fairly (if not totally) certain that they possess the truth about life.

Now, you can't blame them for this apparent egocentric position, because their cultures have been in motion for at least millions of years and sometimes even more, in terms of your time. These

concepts have proven themselves to be absolutely trustworthy, predictable and dependable, so you can see why they might have a sense of belief that their truth *is* truth. Certainly, if a thousand generations have been raised with the same truth and are none the worse for it, if not tremendously better, then they are going to believe in it. Your job, basically, is to spread doubt! [Chuckles.] I realize that sounds a bit extreme, but you have been raised without benefit of the exclusive application of the “truth” as most extraterrestrials know it. You have had that truth available to you here, but it has been a mixed bag, mixed with other truths that were believed to be so — some possibly or partly so, most not really so but apparently so for short periods of time.

You have not been raised in ways that would allow you to feel certain about your experience in life. You have largely been raised with doubts and uncertainty, and you have had to make your own way the best you can. You have arrived here as babies, and as babies you were quite telepathic and could see extraterrestrials, angels, spirits, fairies and so on around you at higher dimensions. Since you could see it, you naturally assumed that those larger versions of yourselves could see it, too. Imagine your shock when your telepathic messages to your parents and doctors and nurses and grandma and granddad went entirely unnoticed and you discovered that you had to revert to something basically (from a baby’s point of view) on the outer bounds of sophistication — otherwise known as yelling — to get what you needed. Only later did you learn sound symbols, known to you now as language.

So you naturally forgot that you were telepathic because there was no means to apply it to the human world, although those of you who remembered might have applied it to the animal or plant world. Animals and plants have no need to forget who they are so that they can have the joy of discovery and a gift of ignorance. You have ignorance so that you will reinvent your reality. The animals don’t need to do this, so they are totally telepathic now. This telepathy takes the form primarily of feeling and pictures, though words will sometimes work in terms of *their* feelings, *their* pictures interpreted by your words. But your speaking to them does not work unless it is accompanied by feelings and pictures. (Just a tip to those of you involved in telepathy exercises.)

Now, your function in your travels through space will largely be to disturb the continuity [chuckles]. You have been very carefully nurtured to do this, and it shows up unpleasantly between individuals from time to time here on Earth. You might ask (reasonably, of course) why we must disturb each other’s continuity so much. But you know, when people grow up and live in a school to perform one

certain function . . . if everybody, for instance, is raised to be a carpenter, there will obviously be a glut of carpenters and little chance to express those carpentry abilities. Therefore, the true gifts and abilities you all have achieved from your experience here on Earth are not particularly appreciated or needed here. It is only when you travel into space in a later life as a member of the Explorer Race that you will discover that what was a glut experience on Earth is something rare and precious in space and beyond, on other planets and in cultures where certainty is the rule and uncertainty is unknown.

So you will arrive elsewhere with the gift of uncertainty. You cannot give them the gift of ignorance because they believe they already know, and they can show you proof that what they know is true. The only thing you can give them is uncertainty, but you will not give it to them directly. You will demonstrate the *value* of uncertainty. Right now you might question that particular value, but when you go someplace, no matter how advanced the civilization, no matter how magnificent their spirituality or awesome their technology, people there will say to you, "Look at our civilization. Isn't it beautiful? It's been like this for millions" (or billions) "of years" — and it might well be. You will say, "That's magnificent, that's awesome, that's inspiring," and they will smile and nod — not exactly with conceit, but something bordering on it and with perhaps a little too much self-assurance.

The Gift of Doubt

You will be trained or at least prebriefed for your mission when you incarnate on Earth in the future to be astronauts or when you incarnate as an extraterrestrial in that civilization, not as a member of the extraterrestrial culture but as an undercover member of the Explorer Race. You will then, as an extraterrestrial, have an opportunity relatively unknown in these ET cultures: You will possess the gift of *doubt!* You will question your own knowledge, your own wisdom, your own values. You might give an opinion, and then ten minutes later completely contradict that opinion.

That experience is unknown in ET cultures. You will not find any ETs that you will come into direct contact with now or in the significant future who would say one thing and ten minutes later entirely contradict what they have just said, even if it is something mundane and unimportant. That does not happen, because what the rest of the universe is missing is *growth*. In order to have growth, it is *required* that you have doubt or uncertainty.

If you do not have doubt or uncertainty, there is virtually no need to change because even if you have a life lesson, your life will last roughly 800, 1200 years (maybe more, maybe a little less) because

life is benign and has no strain, no stress. You might have a minor lesson to learn in that life, and you will take your whole life to learn it because there is no motivation, no constant annoyance or wracking anxiety.

The Invention of Hope

[Chuckles.] But you know, you here on Earth have done a lot. You've invented things that did not exist before. For example, *hope* is an emotion that has no place on other planets because there is no need for it. You have uncertainty here because you have doubt and many other much more extreme things. You do not need anything that involves the continuity that ET cultures have. You need instead to have emotions that will quickly change, adapt and structure themselves to a moving environment.

On extraterrestrial places they already have what they need and want. You invented hope because you are living in a world where you are sometimes in such overwhelming circumstances that without hope — even hope based upon nothing but the desire for an improvement — it would be difficult to go on. So you invented hope, which sprang out of negativity; without negativity there is no need to have hope. (I will let that one sink in for a moment.)

I am not trying to tell you that negativity is God's great gift to all souls. Negativity or discomfort existed long before your creation, and it existed uncomfortably. [Chuckles.] That is, it existed but there was no place for it to serve benevolently. It could serve, but not benevolently.

As you know, creation is not comfortable. It *cannot* be comfortable — certainly Creator cannot be comfortable — with some function of creation that does not work within a level of harmony. Well, negativity didn't, but it existed. True, you are experiencing too much negativity here, but that is temporary; you are moving beyond that. It is always the case that when something is going to be let go of, it comes on a little stronger at the end, like a rainstorm that rains a little bit harder just before it passes. Thus this experience of negativity has spawned several emotions that were either unknown before or applied only rarely, such as self-sacrifice. You might say that self-sacrifice is not good thing, but many times it is applied in such a way that it *can* be a good thing — such as courage that disregards one's own safety for the safety of others, sometimes many others. This was applied here. It was invented someplace else, but it was applied here on a wide range. There have been other creations, but I mention significant ones.

Impetus and Annoyance

You, then, are learning how to be less. [Chuckles.] In your larger

concept of yourselves you are not unlike the extraterrestrials and their philosophies. Here you have to stretch from your larger conceptual selves “down” to this density in order to examine in its infinite steps the function, application and (perhaps most important) the responsibility or consequences of creation. To speed up the experience so that it does not take an infinite amount of time to accomplish, a certain amount of negativity was added to the mix so that you would have the gift of *impetus*. Negativity did get out hand, but it does that when it is not universally used in some advantageous way and when you are not paying attention to the subtle messages in your body.

For example, annoyance, however unpleasant, is actually a valuable means by which to motivate change. But if you do not pay attention to annoyances and make changes that will benefit at least yourself, then something more extreme than annoyance comes along eventually, getting your attention and causing you to make those changes.

So in the long run you as souls will, whether you incarnate as Earth people or in other cultures in this universe, take your experience here to other planets and cultures. You will help them to discover that there is more than they realized. You will bring annoyance there, not because you will be annoying, but because you will help to bring about 2% negativity to their cultures, which they *need*. It's not going to get beyond 2%. As a matter of fact, in some of the cultures it will immediately shrink to 1–1¼, maybe 1½% negativity. Only in cases of dire need for growth will it remain at 2%, but this much negativity will give them the gift of annoyance, which will allow them to make changes.

I am backtracking a bit, all right? Most of this is in *The Explorer Race*. I wanted to make sure you understand the basic model behind the Explorer Race concept.

The question was asked about Creator and what Creator was doing. I answered the question briefly to provide you with the infinite things that Creator was doing before Creator was inspired to produce this creation upon which you are now residing and all else in your universe. There was so much variety, and some of it was so far beyond the concepts that you are now dealing with that it would be difficult to explain short of simply acting out chaos. Chaos is the moment before creation, and while it may seem extremely difficult, it is basically the variety that in your now universe precedes the application of individuality or, specifically, definition.

Are there any other creations from the same source that are part of our reality now?

I don't think you understand. This is your Creator's *first* creation entirely on its own.

Well, if He went around and looked at everything . . .

Looked, yes.

Did He learn anything or say anything like, "Oh, that's a good idea!"?

Creating Something New

No, because most of the other creations She looked at were involved in a function of universality, meaning that there was no individuality. What Creator primarily did on that journey was notice what *wasn't* in the other creations and then base His creation on what was missing — otherwise known as individuality in all of its expressions as well as the illusion of individuality — to achieve the conceptual application of something new. Creator's whole motivation was to create something *new*. They say there is nothing new under the sun, but you have to consider that there *is* something new.

I can say outright that before Creator's creation, hope did not exist. It is hard for you to conceive of a world without hope, but if you can conceive of worlds where there is nothing unpleasant, there is no need for hope. And yet hope exists now. Creator can lay claim to His creations as having spawned hope, if nothing else. That was Creator's entire desire — to create something new, obviously something of use and value. Yet in order to do it, it was necessary to round up souls that would have depth.

Anybody born on Earth in the time of the genetic experiment on Earth (of which you, the Explorer Race, are the result) has had at least one life of spiritual mastery. So Creator, right out the door, said, "I am going to have a creation that will be the infinite variety of individuality. I am going to foster a portion of Myself that is rooted in curiosity and send it off to explore. Then I am going to take away its memory of all it has learned for a short time" (which is your lives here on Earth) "and give the gift of ignorance so this portion of Myself can re-create. It is My objective," says Creator to the Council of Creators before She is allowed to create this universe, "to create something new. I will not do it directly, but portions of Myself that you know as souls will do so because (a) they will have the depth from their previous spiritual mastery to call upon levels of themselves they are not consciously aware of; (b) they will be deprived of the knowledge of who they are by the gift of ignorance; and (c) because of these two factors as well as the factor of the growth function" (meaning motivation based upon need to change because of discomfort) "they will create something entirely new — perhaps many things entirely new — that will be a gift to My universe as I have created it and in time, I believe, a gift to all of your creations as well."

It is basically this statement that allows your Creator to have the go-ahead, basically a blank check, to create this universe, which

your Creator has done, using negativity, a function of creation that had been outlawed before the creation of this universe for a time that is almost immeasurable (in terms of even my concepts). Negativity in application on any planet or on any culture or beings had been absolutely and totally outlawed because all previous applications of it had created terrible, painful experiences — which you know about, of course, because here you are living with it.

But your Creator said, “I will take this outlawed function, negativity, and apply it in only a small area of my universe — on Earth. I will allow some of my most experienced soul beings to live there so that they will, with the impetus of negativity, create new things and find a way for negativity to be expressed throughout all creation in a way that works and provides a gift.”

The Council of Creators said, “This is allowed only if negativity proves itself beyond a doubt to have the capacity to stimulate something worthy.”

Now, all this might all appear to be conceptual, at the very least erudite, to most of you, yet this was so long ago that many of the concepts (to say nothing of story lines that you all know) were still un-invented. Creator was doing something you all know about very well — bluffing. Even though the Council of Creators *knew* Creator was bluffing, they allowed your Creator to do it because they had faith that your Creator had the lifelines into inspiration that would allow Him to really do what He was bluffing that He could do.

Now, Creators don't tend to bluff each other very much, but because your Creator was young, youth will bluff. Creator's lifelines to inspiration went straight into the Council of Creators, and the Council knew this. Therefore they were willing to allow your Creator to go off and fulfill the bluff, because Creator was told that He/She could not return to sit on the Council or even communicate with it until the promise had been accomplished.

Trying Out Negativity

So your Creator took plenty of time and experience to achieve what has been achieved largely by *you*. Creator created many, many, many planets and cultures with a variety of different people and expressions of beings before He decided to try negativity here, there. You are only the third planet and culture where negativity has been tried in a reasonably successful manner. There have been two other successes, but they didn't last very long because with negativity, instability is a given. But you have achieved something with negativity here; you have achieved a level of stability.

Granted, some levels of negativity are beyond what is reasonable and some experiences are beyond what is all right. Yet even

the littlest child two or three years old knows and understands annoyance. And though annoyance might be new to that child, the child will often have the means by which it can cure that annoyance by changing its immediate situation, even if it is to cry out for Mom or Dad (usually Mom) to come and help.

This is an application of the value of negativity in growth. This child does not have the capacity when it is seven or eight years old to call on any recollected past lives. When they are very young they can do that, but it doesn't really help them [chuckles], because mental or even emotional telepathy isn't received by most beings in your culture. When a child is older and asks Mom to help, it is applying that growth concept. Very often Mom helps by showing her child how to do it for itself, giving the child in the early years applications or solutions for its problems. But most important, it teaches the child that *problems and solutions go together!* That is very important, and is almost unknown throughout the rest of creation that a child would possess such knowledge.

Generally speaking, throughout the rest of creation the experience — not just the theory, but the actual applied experience — that problems and solutions go together is applied only by very high and evolved spiritual teachers. But here on your planet in your culture a five-, six- or seven-year-old child knows that problems and solutions go together. That is very important.

Much of what you are doing here is revolutionary. That is why you are in training, in the long sense, to give Creator a coffee break. Creator, as you have known Creator to be, will go on and you will take over Creator's creation, ideally being more than She is, as Creator would like you to be. You *will* be, because you have invented things that were unknown elsewhere.

You have already proved your ability. It's important to understand these things so you can realize that Earth is not a prison, though it has been used that way in the past by some cultures. It is a school of applied creation. People here are not given the option of creation; they are *required* to learn creation. Because problems and solutions exist here, you *must* create. Sometimes they do create problems, but you will also create solutions. That is what you do here. That is why this is the Ph.D. program, not nursery school.

That is also why your lives are so short here, because obviously no one wants to spend a huge amount of time in school. You want to have recess and then go out and apply what you have learned. One hundred years here is a lot, but after a hundred years on another planet you would still be a kid.

In the book you said that the Explorer Race would take over this creation and you would go on with the Creator upward. Now you are saying you will stay with

the Explorer Race?

I am not exactly saying that; I am saying that I will do both.
Are you going to split off?

I can't split off because I am not divisible, so I will do both — why not? This is something *you* can do. After all, right now every one of you has other lives going on elsewhere, and yet are you divided, are you cleaved? I do not think so. We can do more than one thing at once.

Is this a new idea, or you just couldn't talk about it before?

Let's just say Creator asked me to do it. So I have got a new assignment.

Keep an eye on the kids.

Keep an eye on the kids, that's right.

You also mentioned that Creator had a connection to a certain inspiration, which somehow connected to the Council of Creators.

Before Creator was jumped out of chaos, where He was — well, it was like a dream where Creator was in the Council of Creators (which I just described) and had that discussion. After that discussion took place, boom! Creator exited and started off on Its path.

Vertical Dreams and Vertical Thought

You know, dreams are not separate from life; they are fully integrated. Just because you do not interpret them easily and completely in your now life does not mean they cannot be interpreted. It is simply that you do not have all the tools that help you fully understand the concepts suggested in vertical dreaming (which you experience now, by the way). You do not dream in linear fashion; you remember only bits and pieces of your dreams in a linear way. But in fact you dream vertically, meaning that everything happens at once and several dreams happen concurrently.

Dreaming is essentially the total connection to not only all that is, but all you have ever been, all you are now, all you will be. It is essentially the visual version of thought. This is what Creator had while Creator was one of the many, but it is a *real* thing. When you have the tools here to learn how to analyze vertical dreaming, you will do so through the function of instinct, or what could also be called vertical thought. You are not so very far from having this tool. Some of you in this room are very close to applying that in its completion and certainly will achieve it in this life.

This generation being born now will certainly, even the densest of them, have almost all of that at the end of their natural cycle. The next generation that will be born in eight or nine years will achieve, at least by midlife, vertical thought applied in their life, which will allow them not only to understand their dreams completely but to utilize

them as a means toward inspiration and to disperse excessive discomforts, which is perhaps the primary function of dreams at their vertical level.

If you should happen to have excessive discomfort about anything — even a disease — you can, by utilizing dream technology, spread this discomfort throughout a variety of expressions both visually and on the felt level, and through the use of these unlimited capacities (for example, a person could be in a wheelchair and yet dream that they were running on a beach) disperse this energy and cure the most lingering of diseases. In ten years the generation that will do that in midlife will be born. As I say, you here in this room are well on your way to accomplishing that.

This is the brave new world. The temporary aberration of computers is really a symbolic means by which you externalize your own minds. Your minds are more truly externalized through the dream world. It is likely that psychology is the field of study that will begin to apply vertical dreaming and vertical thought. It is not likely that schools of philosophy will do this, but psychology's future is inevitably tied to vertical thought and vertical dreams. So there is a future for psychology! Much of psychology, you know, has been rooted in looking behind, but vertical thought will allow a tremendous amount of understanding of the present and how choice is rooted in the *present*, not in the past or the future.

Is it safe to assume that all Creators of all creations have a mind of inspiration through the Council of Creators?

Yes. It is not possible to create as a Creator without being given the level of inspiration from those who have done something you have not done — at the very least achieved confidence through multilevel creations. All creators who are applying, who are creating, as it were, or who are active, have a connection to the Council of Creators.

And is there at the end someplace an ultimate creator or a Council of Creators with lines of inspiration beyond itself?

There is no end.

Did they have a mind that had a connection to some thing or some one or some council?

The Focus of Individuality

Eventually everything connects to everything else, but there is no [organizational] chart where something is at the top. If we had to create a chart, it would be a circle, and everything within would be involved with everything else. Creation, we must remember, does not begin with the small; it begins with the large, which is then experienced (at least in a universe of individuality) as an individual person-

ality such as your own. But you *begin* with everything, and you *focus* in one basic thing.

You can hold this focus of individuality for only a short time. That is why you need sleep. Your body has the capacity to function without sleep, you know, but you need sleep because holding the function of individuality is a strain for any soul, and souls need to function without the encumbrance of the physical self within the many. Of course, you do not remember this experience while you are awake and functioning, but that is so you can have the gift of ignorance and thus re-create from a position of not knowing what you have already created.

Since this Creator came up with a new idea of focusing on individuality, are there other creations that work which are set up like this one?

No, because you are still at the experimental level. Also, this Creator did *not* come up with the idea of individuality — it was an inspiration. Inspiration always comes from some greater function of oneself. This does not exclude your Creator from coming up with the idea, as it were, but it includes Creator and many *other* beings. That is the nature of inspiration.

Inspiration, of course, also utilizes need. If there is a need for what you might do, you are given the inspiration not only because you could perhaps fulfill that need, but also because the need exists in the first place. Why fulfill a need that doesn't exist? Obviously there was a need for the expression of individuality. In any event, your Creator was born out of an inspiration of others.

You might ask, what others? Those others are basically the Council of Creators. The Council of Creators was very uncomfortable with the fact that something existed that had no benevolent uses — negativity. The Council of Creators was very uncomfortable having a creation that had to be put in a bottle and corked. It made them kind of wriggle about in their chairs, figuratively speaking.

So they put it out there in the world of inspiration that they would like someone to come forth and find a use for negativity. Of course, it was a *young* Creator who answered the call, because when you are youthful you feel you can do anything. That is quite a universal principle, to my understanding.

Negativity As an Outgrowth of Adventure

Negativity was something that had sort of sprouted or arisen, and it was put aside because they didn't know what to do with it? They couldn't find a constructive use for it, right? This goes back trillions of years.

That's right. Negativity was the accidental outgrowth of adventure. Adventure initially started as a joyous experience, but because it sometimes has pitfalls, negativity sprouted from it unintentionally.

In the future you will have adventure with 2% negativity, you know — you don't fall down and break a leg; however, you might stub your toe, but you get over it. At the 2% level negativity will enrich adventure, and perhaps the most beneficial aspect is that it will be fulfilled. It will no longer be a prisoner living in an unfulfilled world, constantly reflecting upon itself and being, naturally, unhappy. It will be itself and be of benefit; it will be loved and appreciated because without it growth would not be possible. Thus it will feel loved and appreciated for being itself, which is a requirement for peace and stability throughout all creation.

How do people grow in these other creations?

That's the problem: *they don't!* They don't grow at all. They have reached what I call stasis, having achieved a certain level of perfection within their own culture. Although they appreciate perfection in other cultures even if it does not apply to their culture, they've achieved a level of perfection so they don't grow at all!

But that's in this creation, isn't it?

All other creation created by all creators anywhere anytime achieves a certain level of perfection and then *stops!* Needless to say, the discovery of a level to apply negativity that stimulates growth (you have a very strong growth curve here on Earth) is a revolution! It is going to change all creation elsewhere. In all creation in all universes, they won't, of course, immediately slap in 2% negativity. In some places it will be an infinitesimal (decimals out ten thousand points) bit of negativity, and in other places it will be the full 2%, but it will absolutely and totally initiate growth in some places.

Needless to say, the Council of Creators pays a significant amount of attention to this little old planet upon which there are very few individuals living, when one considers all of creation everywhere in all universes. What you are doing here is unknown anyplace else, so this is where the action is. That is why you have so many ETs here in their ships. This place is a school; you are simply living here in your school. People come from all over, some even traveling fifty years to get here just to observe your culture in action and take samples of the air of emotional extremes back to their culture to be studied (safely, of course) in isolated laboratories. Most of them don't take fifty years to get here, but a few of them do.

Are there certain places that ETs from specific areas go to on Earth, like one race might go to South America and another to Africa? How do they know where they need to go?

They are allowed to come here if you on Earth are resolving one of their problems. Even if their makeup might resemble one race or another here and they might drop by to see how people are doing who look like them, they go to the areas where their unsolvable

problem is being solved by you. They are allowed to come here on that basis.

Eighteen Civilizations Experienced Negativity

How many very high civilizations on the Earth destroyed themselves in this attempt to find a use for negativity? How many overall got to the level where we are?

Oh, about eighteen civilizations got to this level, some of them significantly beyond yours technologically and a few even spiritually. For example, one civilization on Earth got well beyond where you are spiritually, but the obvious took place: They simply moved on up in dimensions and were gone! They didn't hang around to become the Explorer Race because they had the capacity to *leave* — so they did. It was at that point that Creator decided, "Wait a minute — I don't want to let this happen because it is self-defeating." That's when Creator clamped down a little in terms of applied limits.

But they weren't aware of the purpose of why they were here. They didn't say, "I don't want to . . ."

No, they weren't aware. They thought they were here to achieve spirituality at its highest level, so they moved on. Only *after* they moved on were they informed why they had been here. By then they were sufficiently expanded so that it didn't upset them. [Chuckles.] Creator and they had a good laugh together. It was like, "Oops!" — one of those oops! laughs, you know; it is kind of amusing at higher dimensions.

So it was prohibited to us, the opportunity to expand?

Certainly! You *are* expanded. You have to contract to come here. You cannot possibly expand beyond what you are in your natural state, okay? In order to come here you have to compress yourself significantly. You are not some lowly little being — that is a joke. You are compacted, as it were; you are compressed in order to explore and apply actual principles of creation in the creation lab. Here if you create something that doesn't work, it doesn't simply become a theoretical function. If it doesn't work — such as the initially promising idea of atomic energy — you are immediately or soon after confronted with actual examples of why it doesn't work, which you then get to apply in some other way.

Am I telling you that you cannot expand and rise up off of this earthly plane? Of course I'm telling you that, because it is your nature. You are *already* expanded. You have risen up well off of this earthly plane, and you have to struggle to squeeze yourself into what you are now in order to forget who you are, so that you can create something entirely new. What's the point of rushing back to

being what you were when you had to stand in line to qualify to come here to become *more* than you were? But I do understand your motivation to do it.

So the irony is that we're trying to remove the negativity on the planet when that's the one thing that we actually have that's of value.

It's not the one thing you have of value. You now have about 46% negativity on Earth, and you do not need more than 2%. So feel free to reduce it.

I want to get back to those eighteen civilizations. Was it the first one that expanded out of here?

The ninth civilization expanded and went on up. The eleventh one expanded and went on up, rethought it and moved elsewhere. In discovering what they had done, they decided to try out Creator's idea elsewhere. But it didn't work.

The civilization on this planet has been in a constant experimental process. Can you say that we are the ultimate result of all the learning that took place? Is it like a laboratory experiment where we keep refining and refining it — this doesn't work, that doesn't work? Are we the ultimate result, or have there been finer examples of humans before?

Oh, no, you are the ultimate result. You have shown that limits, when applied judiciously, can achieve the desired goal. The key for Creator was learning just the right amount of limits, just the right amount of inspiration and so on. You know, it's trial and error even if you are Creator. When Creator creates something that doesn't work, He can't just throw it back into the pot. She has to live with it until it goes on and takes its next step. So Creator just sort of sits by and watches it, and when it takes its next step, then Creator goes on and starts again. Creator chose to do this in a basically linear fashion so that Creator could assimilate the full personal lesson for Himself.

Of course, Creator's idea of linear might be a little different from your own. Creator can have a multiplicity of things going on at the same time and would consider that linear, whereas for you linear is one thing after another. But that's another story.

So our focusing on creating, looking at consequences, refining our lesson here is like the Creator's — slowing it down to look at it and then learning from it.

Yes. Originally, Creator was applying in the second dimension this attempt to achieve what you have achieved. Creator thought it was necessary to do it in the slowest dimension, but in time He discovered that it wasn't necessary to slow it down that much and that it was possible to achieve this in the third dimension. Creator doesn't like to slow things down any more than necessary, so after a few flubs in the second- and third-dimension applications, He eventually spat you out.

Will we be able to continue in the fourth and fifth dimension?

You do now. Why should you be denied it? You have to remember that time here has *appeared* to be one moment after another. But it's being curved now, which is why it's possible to do things much quicker than you used to do them, not only technologically but on the applied level. You learn and achieve things faster than you used to since time is beginning to curve, which is its true nature. If you are asking whether you are going to be able to move onward and upward, I'd say this: If you took a big, thick rubber band and held it above your head, stretching it down to your belly button, and you let go of the portion that was at your belly button, would the rubber band then spring back up above your head? That's where you are! You are naturally at a very high dimension. You have to stretch to come down to do what is necessary here, which is to do things very slowly. At a higher dimension where you naturally exist, you might conceive of something and pouf! it's there. *Here* you get to understand what happens in that moment of pouf!

Is there a value in our looking into those eighteen civilizations and learning from them?

There is not very much value, because most of them were significantly different from your own. The eleventh one (that achieved significant liftoff in the spiritual momentum) actually went to Sirius and became the negative planet that blew itself up recently. They tried to do it on their own even though Creator said, "No, no, don't do it, I've got it going here." They decided to try it without Mom and Dad — Creator.

Oh, they had to go back down to third dimension, and they're going to come up again?

Yes, they're going to come back up again. They discovered the fallacy of attempting to do something without sufficient guidance. When they went to that other planet, you see, their civilization inaugurated negativity, but it didn't have the checks that Creator would normally put on it, so it just went hog-wild.

Aren't we processing Atlantis now?

We are really processing the final days of Atlantis, yes. This whole genetics thing is very Atlantean, but this also preceded Atlantis, you know. Atlantis is blamed for doing a lot of things, but it was basically imitating other cultures. They had the capacity to fly around in ships, which you call UFOs. They picked up a lot of little things from other cultures in space, which they applied. They didn't invent genetic research; they just picked it up and misapplied it.

Did it go to past-Orion?

Yes.

Are we processing on all the different dimensions at the same time right now?

Certainly.

Do we change our focus to the fourth and then fifth even though we'll still be on the third? Is that the way it goes?

No. There is no linear progression. You don't progress from the third to the fourth, from the fourth to the fifth unless there is a reason to do so. For example, at the end of this natural cycle of yours, you might immediately spring off to the ninth dimension on the other side of the universe, because the ninth dimension is everybody's natural place. Some of you might be higher, some of you might be a teeny bit lower, but not much. It's your nature to be at the ninth dimension *at least*, and you have to stretch to get *here*.

So no, there is no numerical progression. You are not small beings who are gradually achieving expansion. No, it's not that — you are large beings who temporarily compress what you are so that you can learn and become more.

The Eighteenth and Last Civilization

Does the eighteenth civilization begin with the seeding, with Jehovah bringing the souls here?

Well, I don't like to limit Creator by referring to Creator only as Jehovah.

I meant the ship that brought the souls here — was that the beginning of the first civilization, or was that . . .

No, that was at the beginning of what you now know as *your* civilization.

Everything that has happened since that seeding, that's the eighteenth, that's us?

That's you.

It's important to understand that the Explorer Race's ultimate destiny is to express yourself as creator. You will go out and be the Explorer Race for *x* amount of time, but then you will re-form as creator in all beingness. Your universe, which Creator has stimulated or created, will contract (I'll bet you didn't know that) and you will become all that Creator has created. You will then take over the application of what is left of your universe to guide it and stimulate it; and you will guide and stimulate other universes.

What I meant when I said you will contract is that you will become more connected with all beings and all life. You will appreciate the focus of beings, and that beings now considered animals in your world are not animals at all. They are not second-class citizens or even third-class citizens, but beings who have very specific skills and abilities and could be said to simply be different from human beings. You will become very connected to all life in your universe. And you will take over for Creator, give Creator a coffee break and

allow Creator to buzz on up to what is next. Your Creator really has no idea what's next, but knows that there *is* something next because Creator has absolute proof of something beyond Itself — *inspiration*. When something comes to you from, say, the Council of Creators and you are at the creator level, where did *they* get the idea?

At some point you want to go on up and see what that world's about. Your Creator wants to do that. That's why you are here — so that you can not only replace your Creator benevolently, but give your Creator the feeling of pride, because you are not only as much as She is, but more. And that, as any good parent knows, is the ultimate desire for one's child. Good night.